



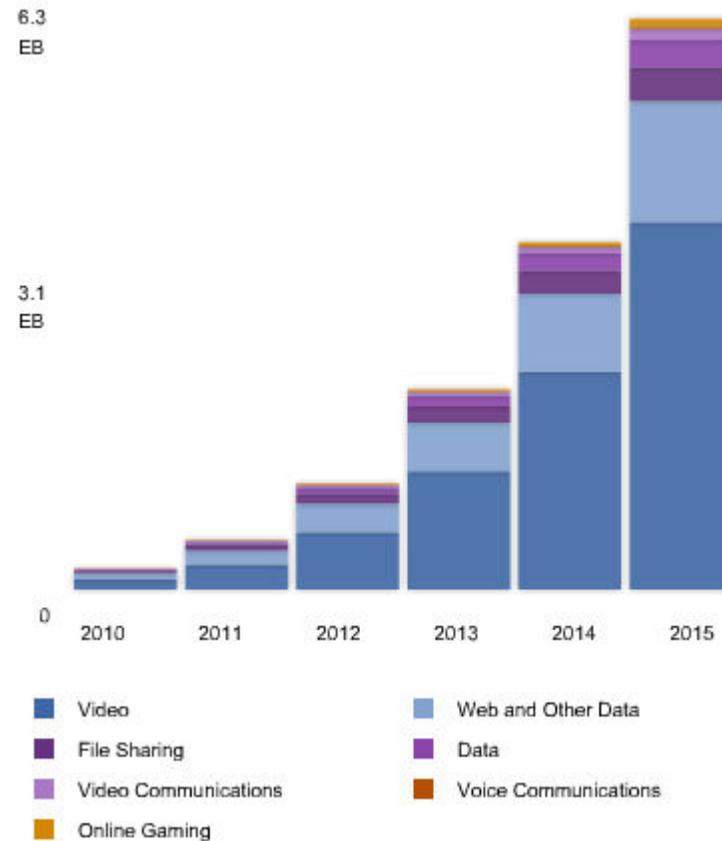
# ***Towards a Mobile Network of Information and Services***

*Joint COMET/Envision Workshop*

*O2, Slough  
2011-11-10*

Pedro A. Aranda Gutiérrez – Telefónica I+D  
Slides by: Dirk Kutscher – NEC Labs Europe  
EU-FP7 Project SAIL

# Mobile Data Traffic Prediction



From 2010 to 2015:  
factor 26 increase  
expected

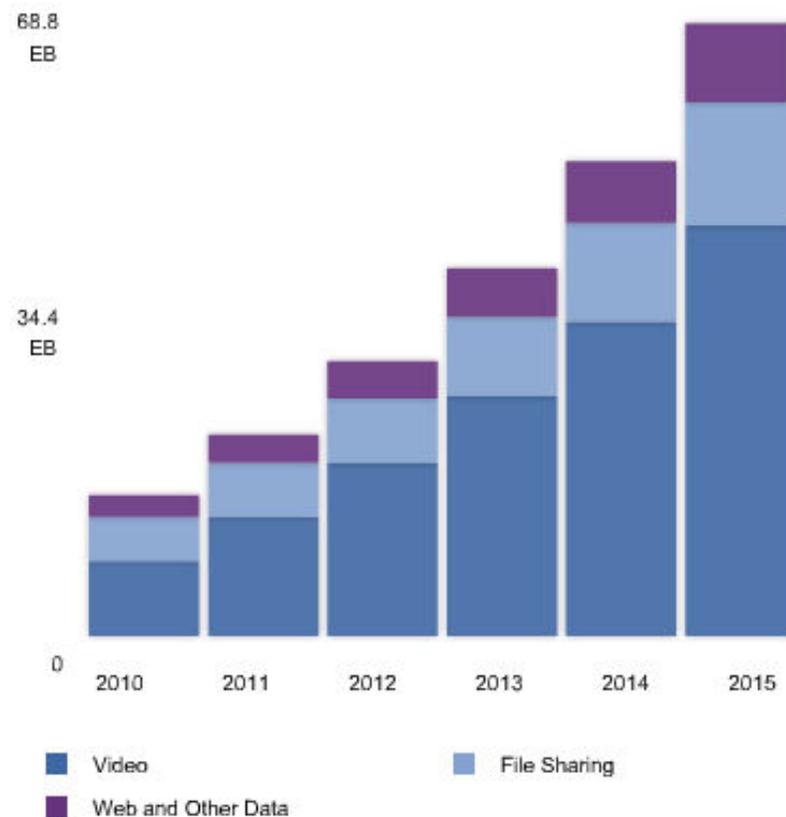
\*Cisco VNI June 2011

2011-11-10

SCALABLE & ADAPTIVE INTERNET SOLUTIONS



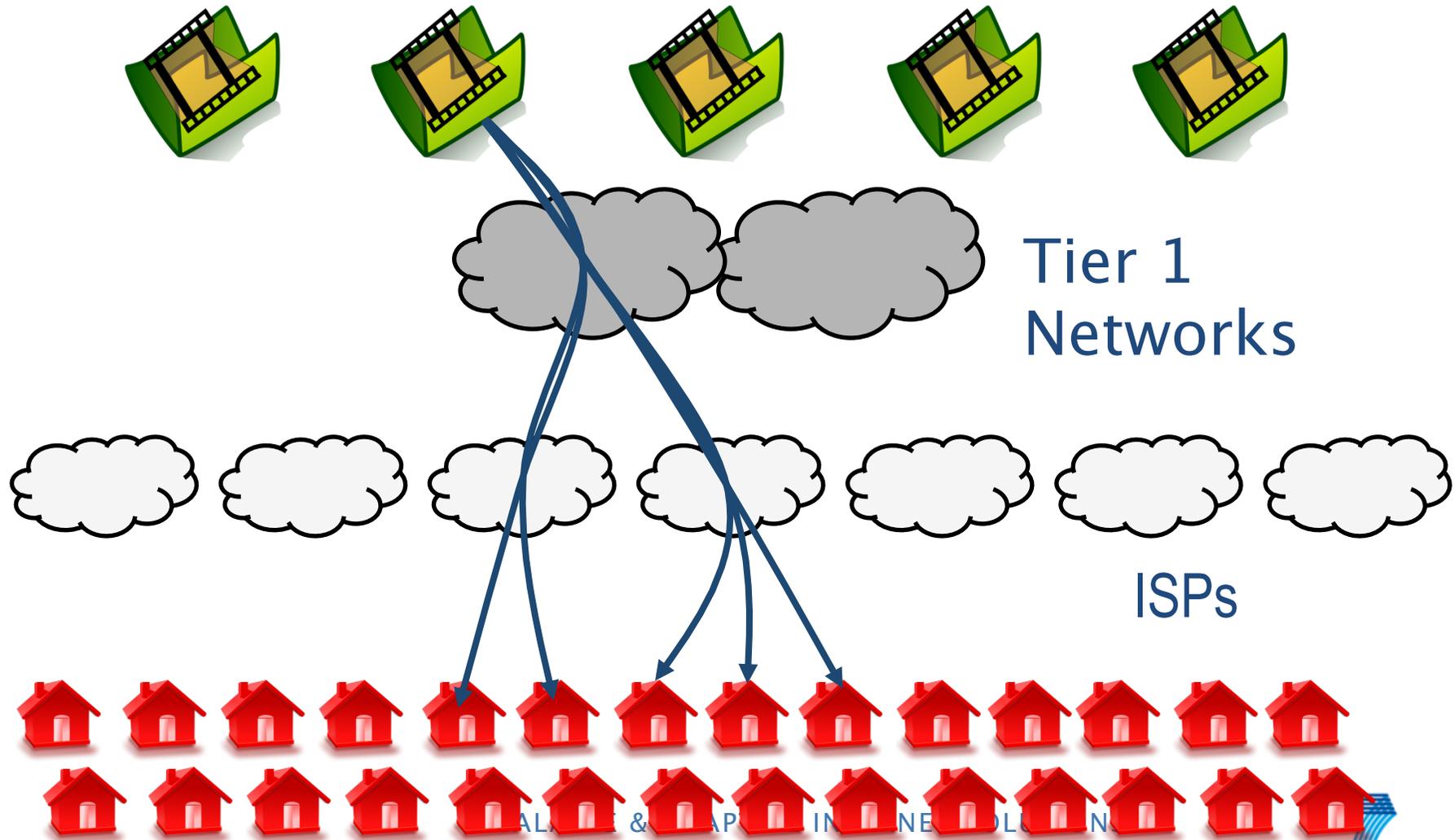
# Video Data Traffic Prediction



From 2010 to 2015:  
factor 5 increase  
expected

\*Cisco VNI June 2011

*Popular Conception:  
Content Distribution Over the Internet Does Not Scale*



ALICE & BOB IN NEW YORK

# Problems with Today's Networks

- URLs and IP addresses are overloaded with locator and identifier functionality
  - Moving information = changing it's name => 404 file not found
- No consistent way to keep track of *identical copies*
  - No consistent *representation of information* (copy-independent)
- Information dissemination is inefficient
  - Can't benefit from existing copies (e.g. local copy on client)
  - No “anycast”: e.g., get “*nearest*” copy
  - Problems like *Flash-Crowd effect*, *Denial of Service*,

# Problems with Today's Networks

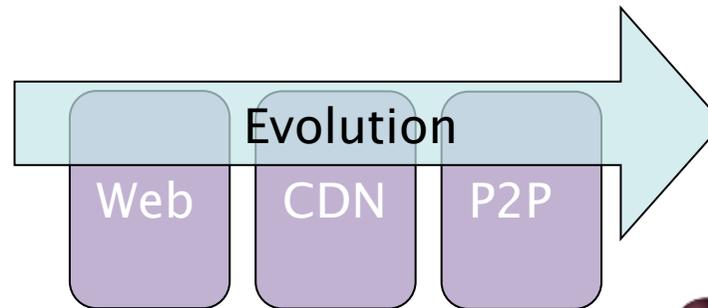
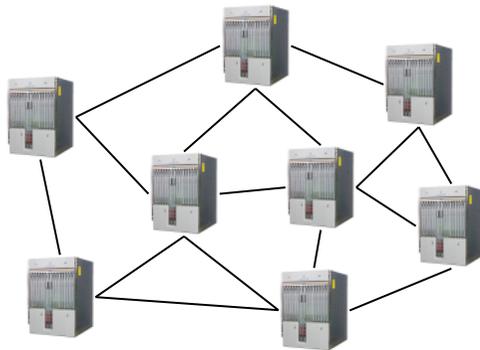
- Can't trust a copy received from an untrusted node
  - Security is host-centric
  - Mainly based on *securing channels* (encryption) and *trusting servers* (authentication)
- Application and content provider independence
  - CDNs focus on web content distributions for major players
  - What about other applications and other players?
  - **What about services?**

# Information-Centric Networking



Today's Internet

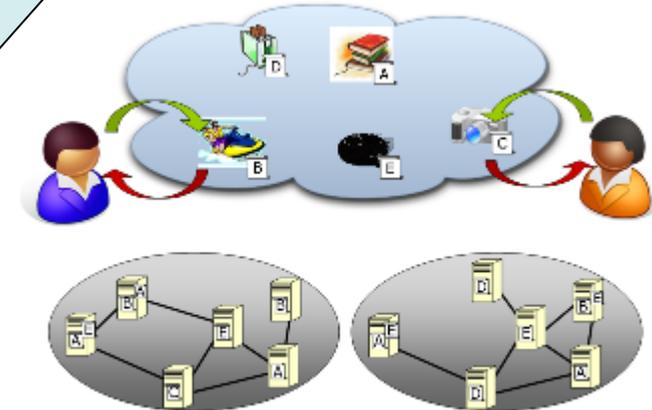
Focus on  
*nodes*



In today's Internet,  
accessing information is  
the dominating use case!

Future  
Information-centric  
Network

Focus on  
*information objects and  
real world objects*

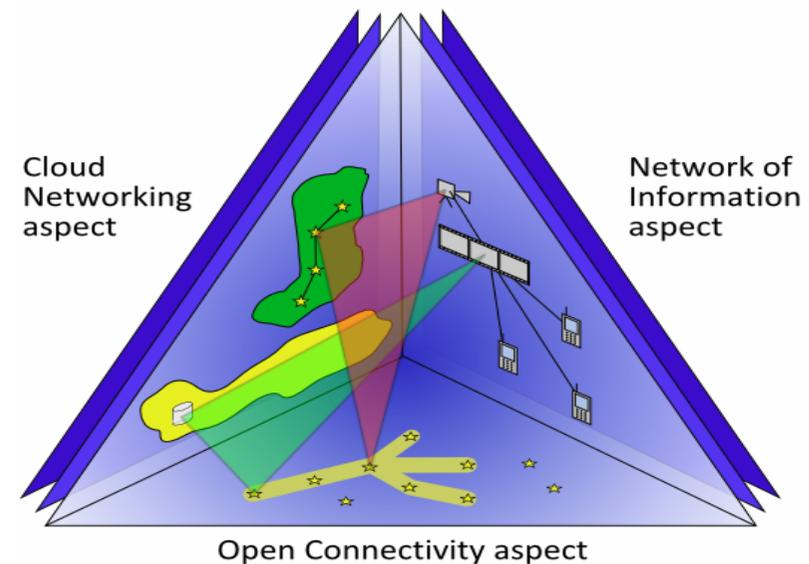


# Scalable Adaptive Internet Solutions



*On-demand usage of network resources*

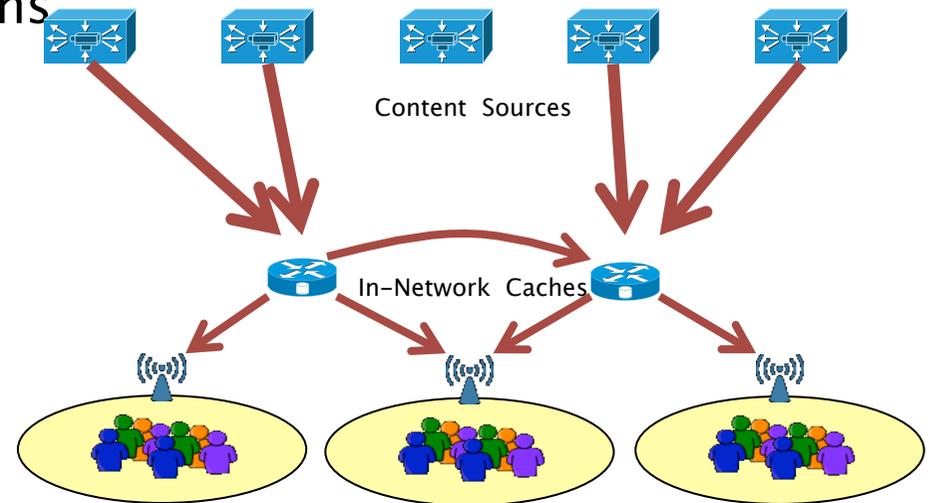
- **Cloud Networking:** Tying Cloud Computing and Network Virtualization together
- **Open Connectivity:** Efficient use of multi-path, multi-protocol and multi-layer networking – over any fixed and mobile networks
- **Network of Information:** Access to named information as a principal network service



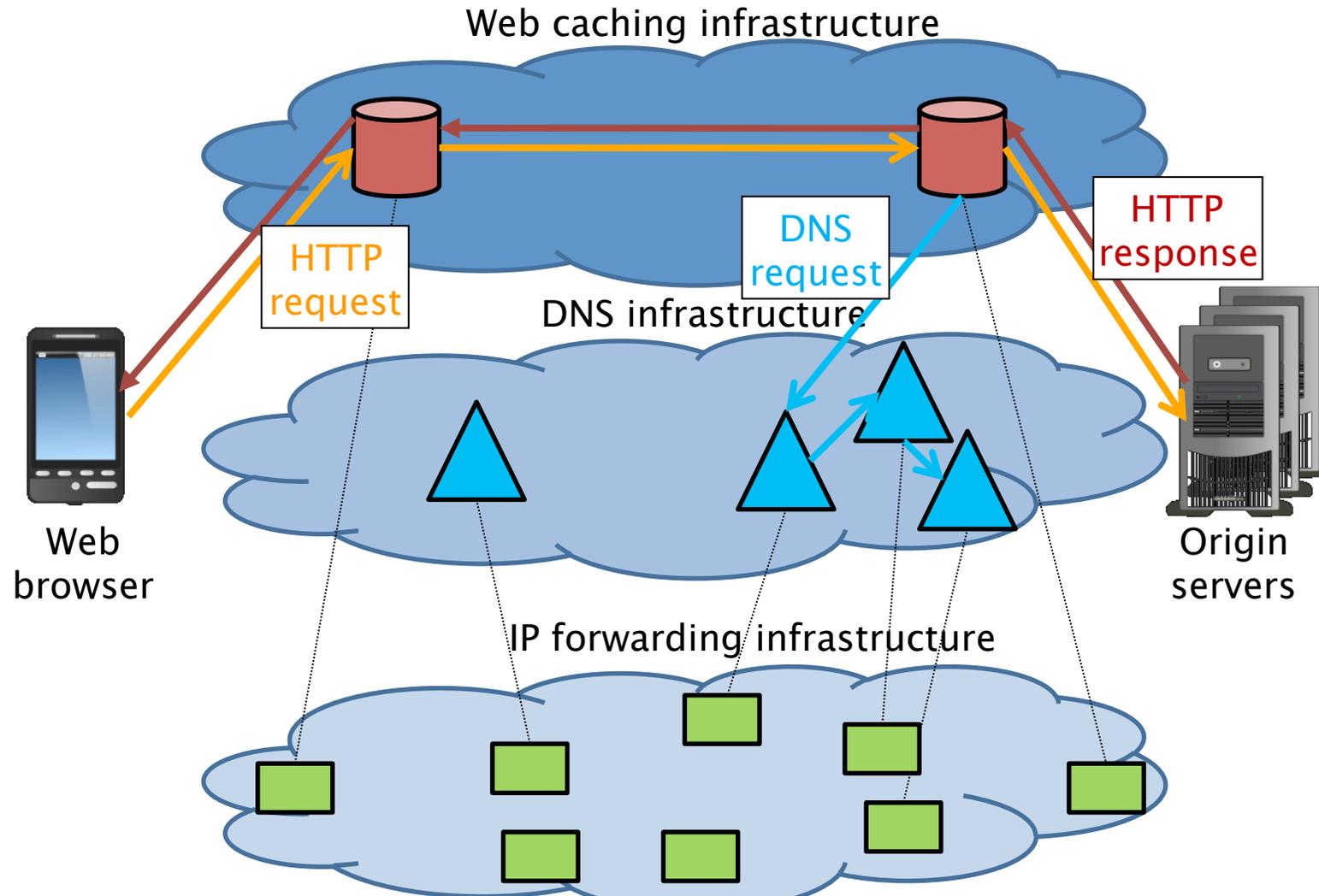
# SAIL Network of Information

- Take information-centric networking to the next level
  - General-purpose information-centric architecture
  - Generalize CDN and P2P benefits to be integral part of network services
  - Commoditize application level content distribution
  - ...for a broad range of applications

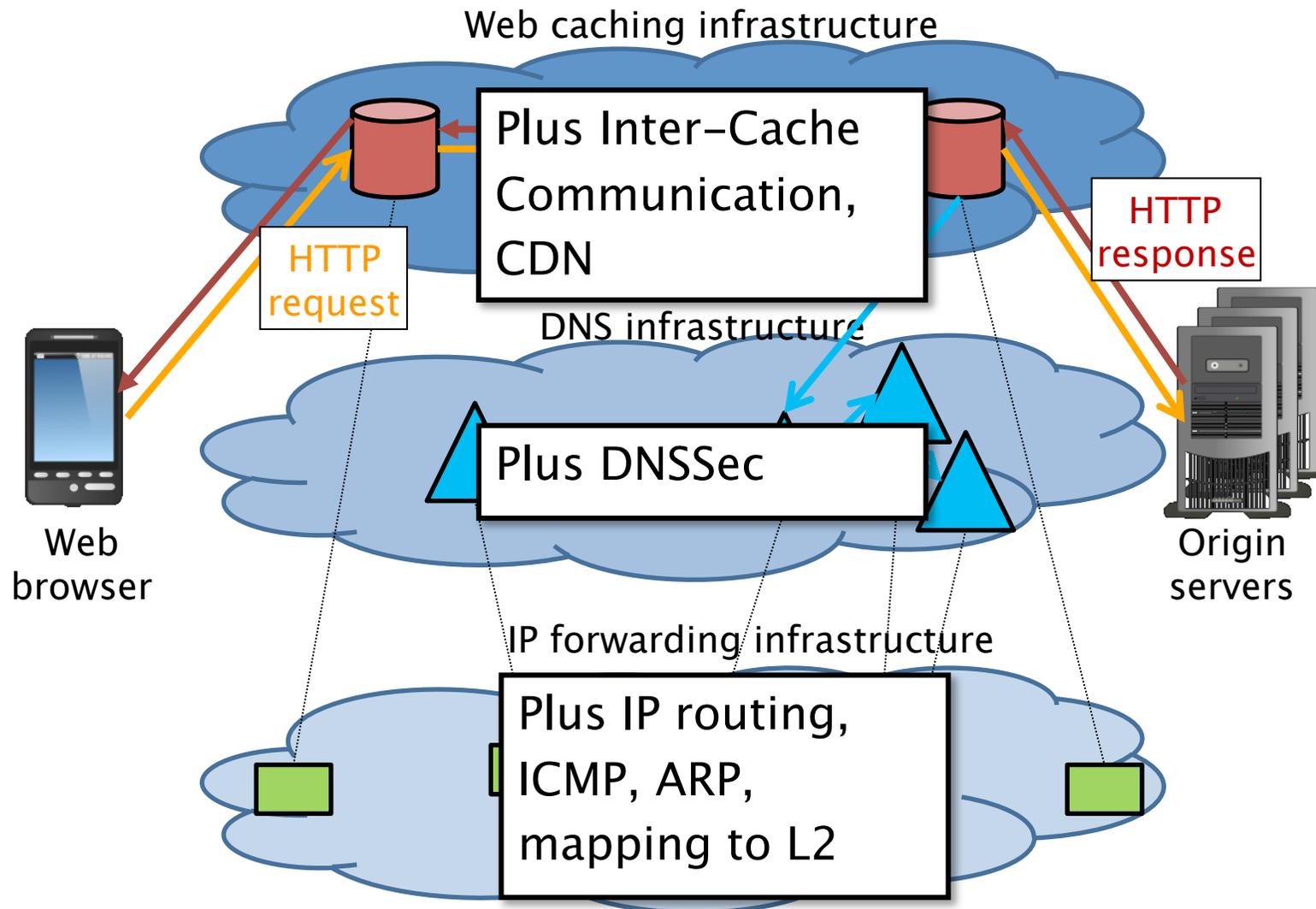
- Concrete benefits
  - A natural solution for today's eminent applications
  - An efficient and cost-effective infrastructure for the next wave of Internet adoption
  - Enabling new types of applications, services, and interaction forms



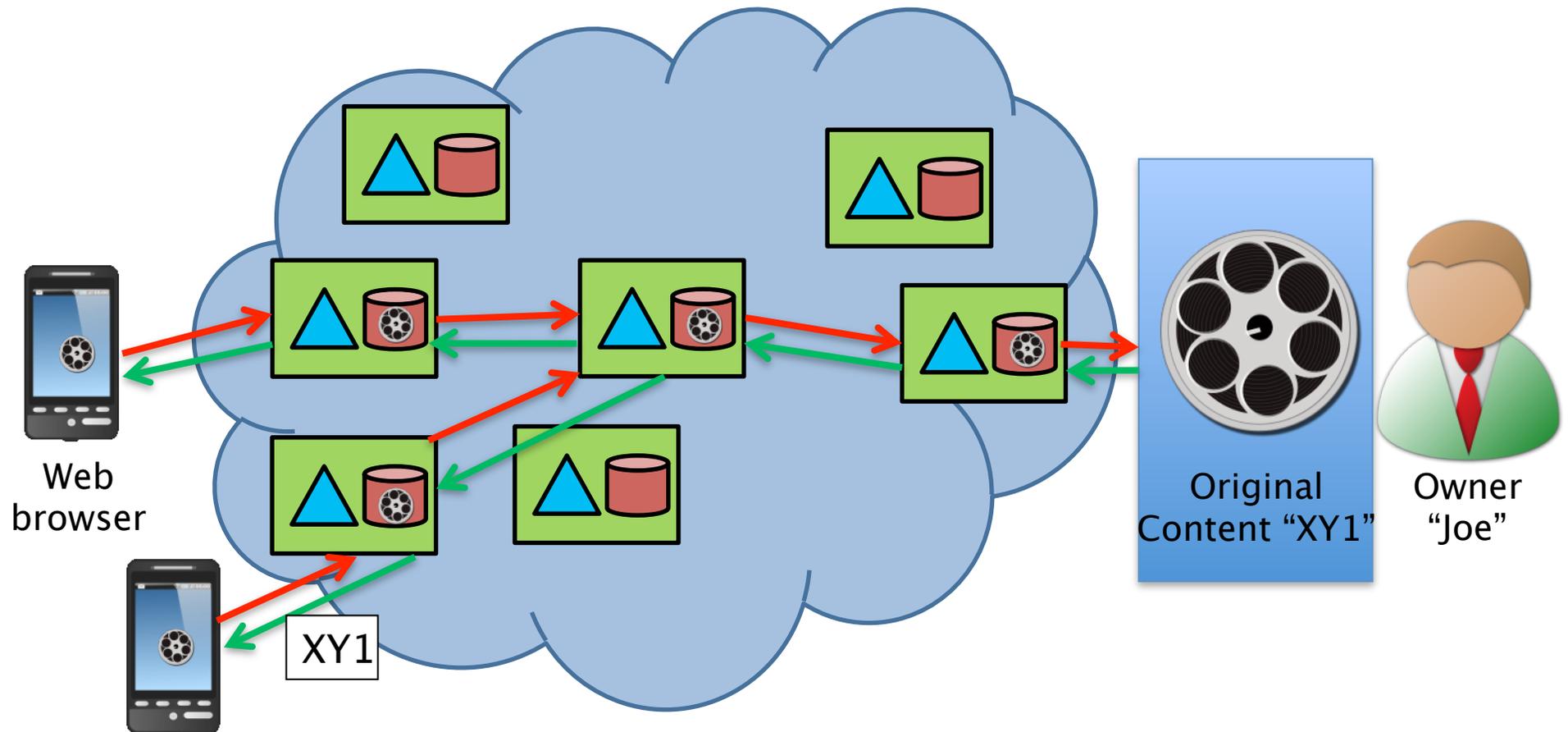
# Web-based Information Retrieval



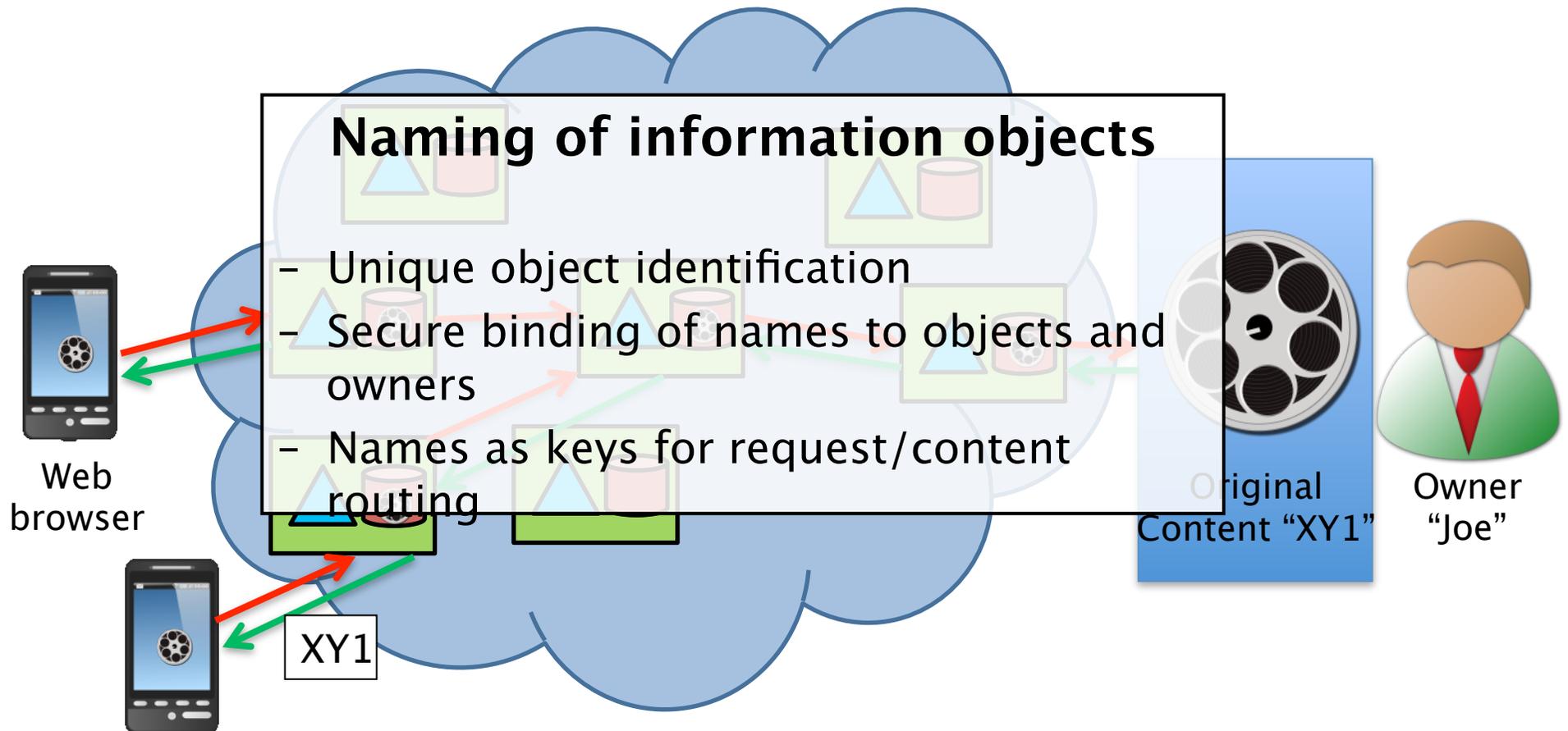
# Web-based Information Retrieval



# ICN-based Information Retrieval



# Challenges for ICN



# Challenges for ICN

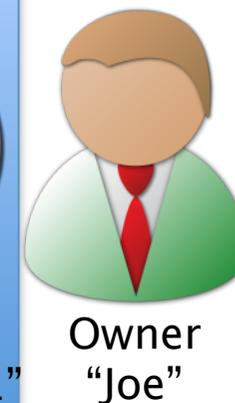


## Routing and Name Resolution

- Want to locate “best” copy of named objects
- Need a mapping/link between named objects and underlying network topology
- Want to support mobility and multi-homing
- Name-based forwarding: forward on names (based on corresponding routing protocol)
- Name resolution: resolve names to locators (leveraging underlying forwarding and routing infrastructure)



XY1



# Challenges for ICN

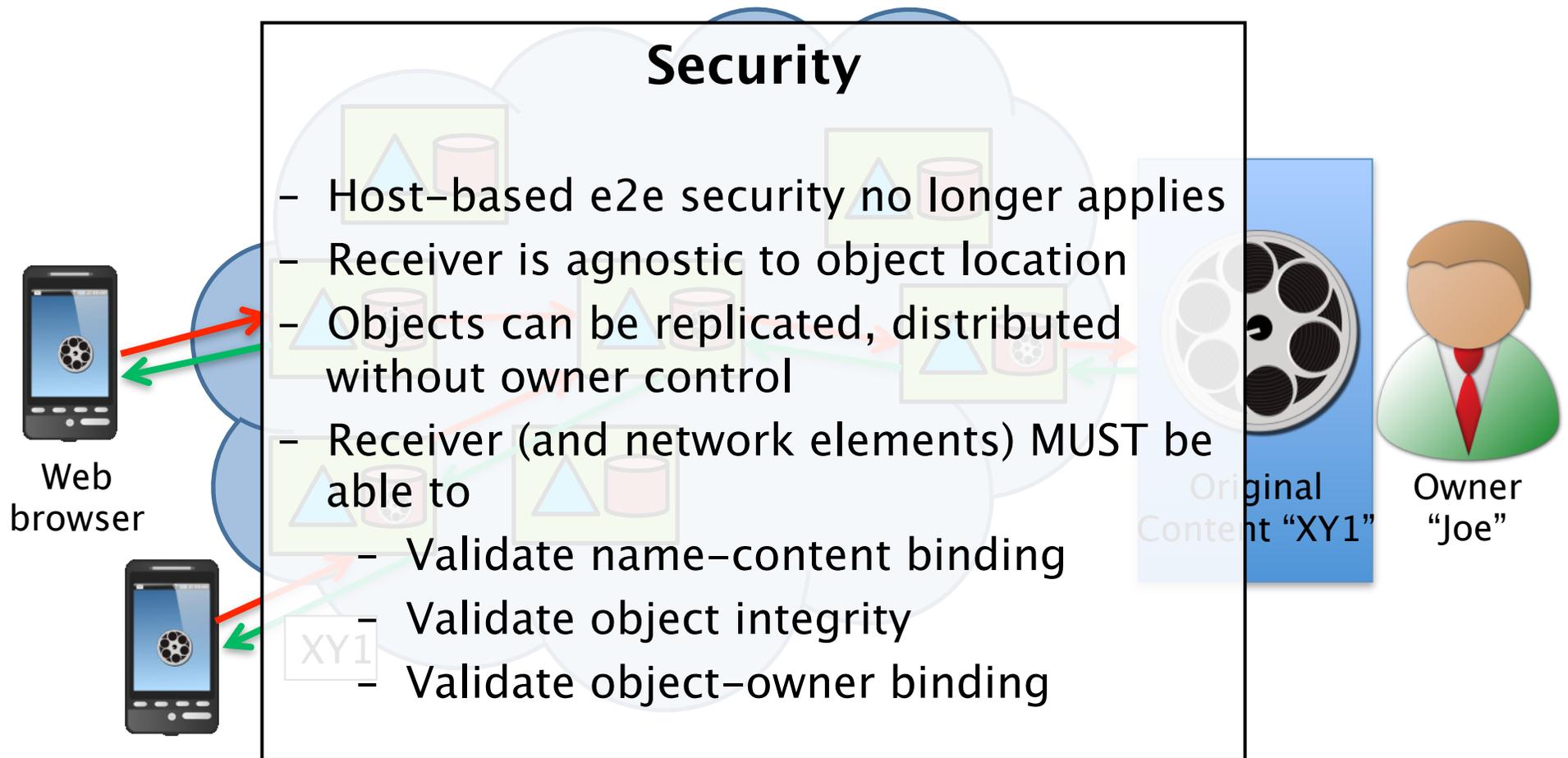


## Resource Management and Transport

- Reliable, congestion- and flow-controlled transport of objects from a given location to interested receiver
- Good support for caching, multi-path, disruption tolerance
- Options
  - Receiver-oriented transport
  - End-to-end vs. hop-by-hop



# Challenges for ICN



# Challenges for ICN

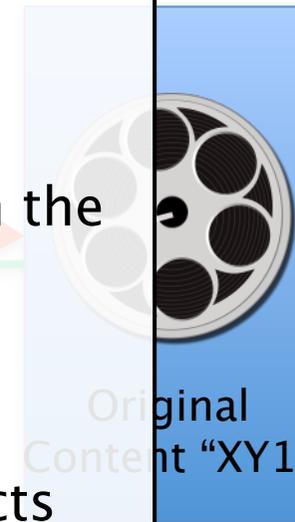


## Interaction and Service Models

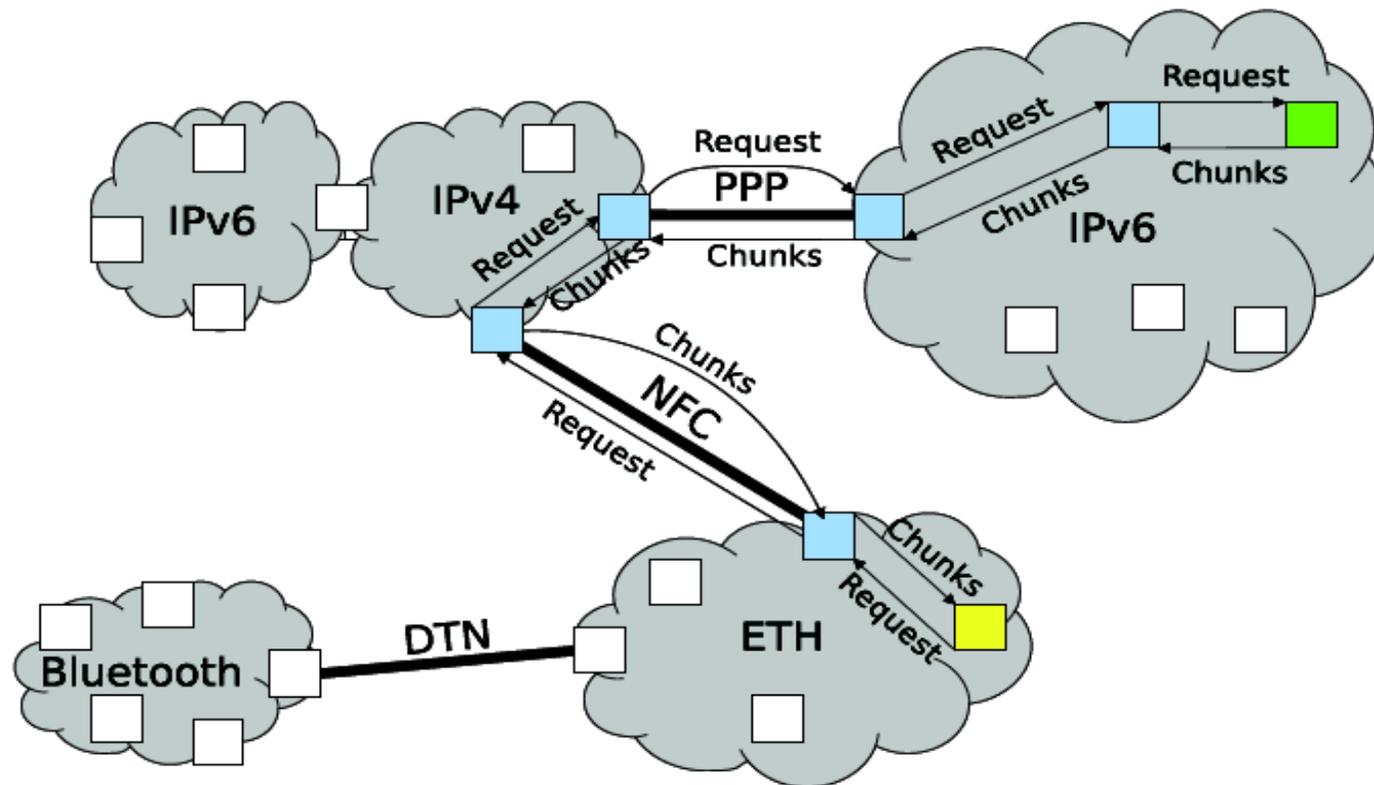
- Access to named content
  - Primary service
  - One name for replicated copies in the network
- Transactions?
  - Manipulate state on specific objects
- Services?
  - Notion of sessions, user contexts



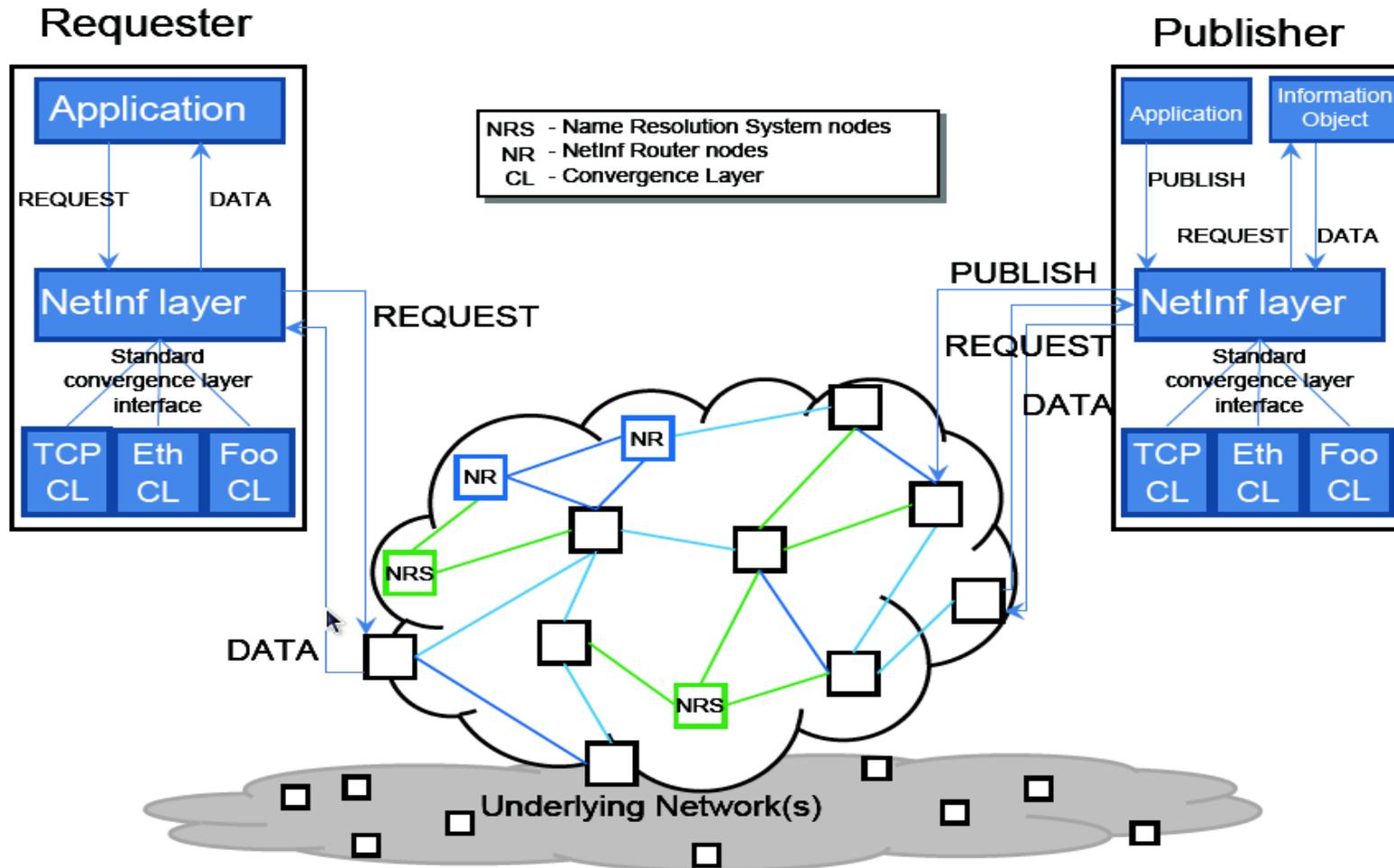
XY1



# Heterogeneous Network of Information



# The Network of Information



# NetInf Naming



- Internet Draft draft-farrell-ni
- “Minimalist” approach, only specifying name form but not resolution nor routing nor much else
  - But enabling various forms of those
- Basic idea: generic URIs for hash function outputs
  - Naming the hash function, the hash verification Input and its interesting payload, e.g. some kind of self-signed object (ssobj) that contains a JPEG image

```
ni://nec.de/dirks-webcam
```

```
ni://tcd.ie/ssobj:jpeg:sha256:  
NDVmZTMzOGVky2JjZGQ0ZmNmZGF1ODQ5Mjky  
ZDM0ZTg2ZDI5YzllMmU5OTFlNmE2Mjc3Z
```

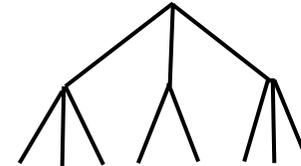
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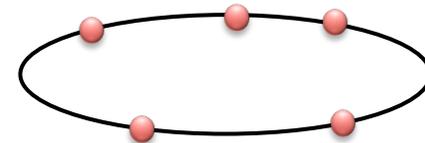


# Name Resolution Design Space

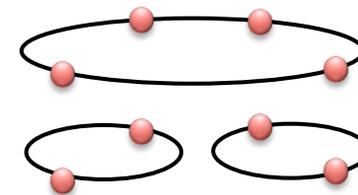
- Domain Name System (DNS)
  - Requires hierarchical namespace to scale



- Distributed Hash Table (DHT)
  - + Scalable for flat namespaces
  - Higher latency for global DHT
  - Difficult to select close copy
    - System has no topological information



- Hierarchical DHT (Hierarchy of DHTs)
  - + Hierarchy: increase *robustness*, reduce *latency*
  - Solving diff. problem: How to find *responsible node* vs.: Find the *best/closest copy*
  - No efficient network usage



 Idea: Use hierarchy to increase network efficiency

# *NetInf Name Resolution: Hierarchical NRS for Flat Namespaces*



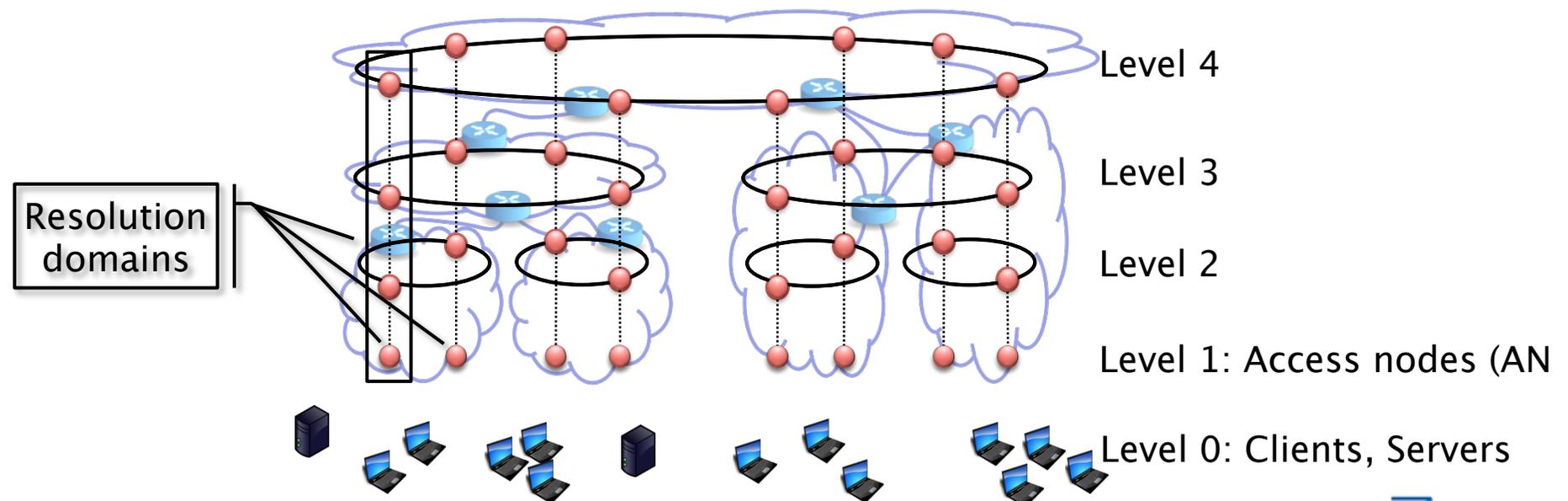
System-independent approach:

1. Resolution domains
    - Administrative autonomy: Simplify deployment
    - One or more resolvers, potentially interconnected via DHT
  2. Build hierarchy of resolution domains
    - Topologically embedded: *enabler* for low latency, network efficiency
  3. Inter-domain routing/forwarding scheme
  4. Scheme to *(a) register* and *(b) request* objects
    - Essential for *low latency* and *efficient network usage*
- One specific implementation: MDHT

D'Ambrosio, Dannewitz, Karl, Vercellone; **MDHT: A Hierarchical Name Resolution Service for Information-centric Networks**; ACM SIGCOMM 2011 ICN Workshop; August 2011

# (1, 2) MDHT – Hierarchy of Resolution Domains

- Designed as infrastructure network
- Topologically embedded
  - On following slides: logical view
- Nested design –> fast, robust inter-domain forwarding
- Heterogeneous –> supports different DHT variants
- Also supported: asymmetry, different depth, more levels, ...



2011-11-10

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